NARRATIVE/SETTING:

- Our antagonist appears to be controlling our protagonist through the very first clip where he's sat at the computer completing some coding practise.
- This creates an enigma within our thriller sequence, because the audience don't know what he's doing, or where he is due to the very dark surroundings we created with our low key lighting.

At the very end of the film, we get this clip of him holding up the syringe



in front of the protagonist, this also creates an enigma, and we expect that our antagonist will inject him. DETERMINED

VILLANOUS

SPITEFUL

CHARACTER:

Our antagonist is dressed in a black suit and wears black leather gloves, this presents

him as this almost 'Bond' like villain. We really wanted to get this sophisticated and confident character as it highlights the fear in our protagonist.

- Our villain holds this bright yellow liquid filled syringe, which he is after the protagonist.
- We gelled back the hair of our antagonist, giving him this slick look, which is as-

villain.

ANTAGONIST



CONTROLLING

sociated with this type of

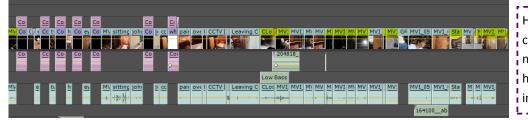


SADISTIC

GENIUS

CINEMATOGRAPHY:

- Throughout the thriller, we only shoot certain small parts of the character, to give him this sense of mystery, this really makes us as the viewer find him more frightening, and ignites this panic which intensifies throughout the thriller.
- We also really tried to shoot most of our antagonists shoots in low key lighting this really added to the suspense, and established that he was in fact the danger within our thriller.



Here you can see the clips that our antagonist appears in, and how they increase to intensify the panic.

SOUND:

- When our protagonist begins to panic, it is because he's heard a sound, footsteps, this is intended to be our antagonist getting closer to him, implying he's going to hurt him.
- There are also shots of our antagonist slamming is hand upon the desk, the harsh sound breaks the flow of the sequence, and introduces his violence.

EDITING:

- There are a lot less shots of our antagonist, he is cut inbetween moments of anticipation.
- Additionally, you will notice the number of scenes our antagonists appears in slowly increases, this is to build apprehension and suspense. It creates a much more panicked atmosphere which is typical of the thriller genre.
- We also used jump cuts to create an unnerving atmosphere, it makes it feel slightly more spooked.